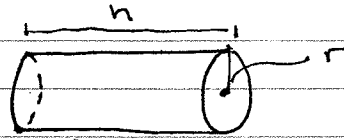


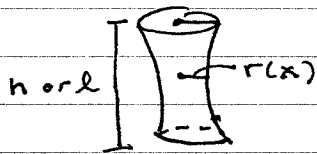
5.2 Volumes by Slicing

Ex:

$$V = \pi r^2 h$$

πr^2 ← Area of infinitesimally thin cross section
 h ← ht or length: add up all cross-section areas.

Extend this idea to cylinder when radius changes along the length of the "cylinder"

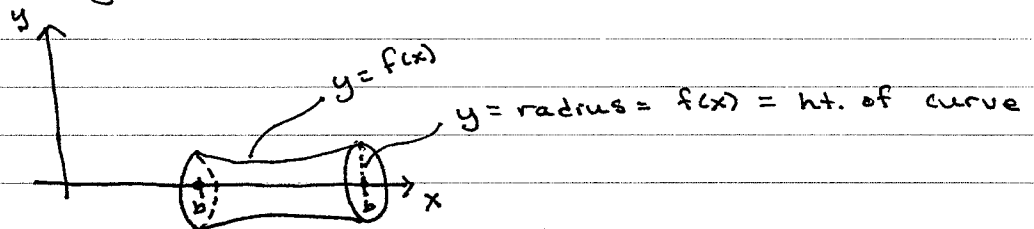


Suppose we know a function for radius in terms of x .
Then Area of cross section is $\pi [r(x)]^2$

* Add these areas up to get Volume.

* Adding an infinite # of infinitesimally small quantities $\Rightarrow \int_a^b$

Position solid on ~~key~~ axes as below:



$$\text{length (height)} = b - a$$

Find area of cross section at x , $A(x)$

• is ~~#~~ infinitesimally thin, Add all cross-section areas to get Volume.

so do

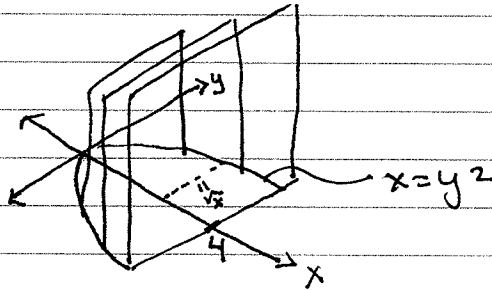
$$\int_a^b A(x) dx$$

where $A(x) = \pi [r(x)]^2$

Can Extend to General Shape... Just need an integrable function for the area of a cross section.

#2b

Ex: Suppose a solid lies b/w $x=0$ and $x=4$.



Cross-sections are squares w/ base in xy -plane, \perp to x -axis
base runs from $y = -\sqrt{x}$ to $y = \sqrt{x}$

Formula for $A(x)$ typical cross section.

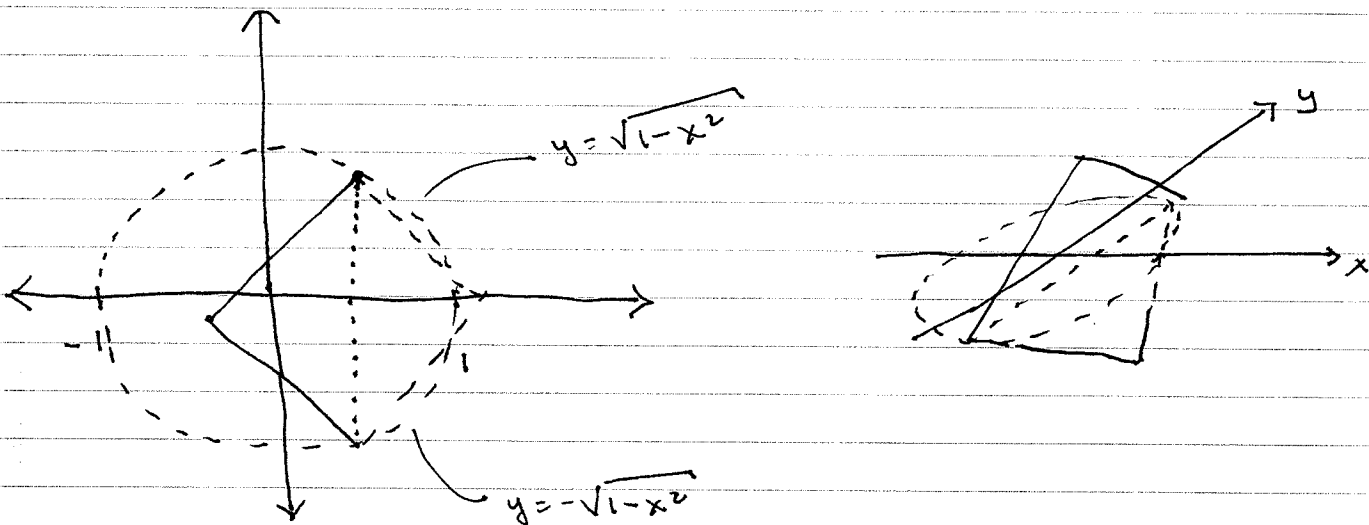
$$A(x) = (2\sqrt{x})^2$$

so $A(x) = 4x$

$$\int_0^4 4x dx = 2x^2 \Big|_0^4 = \boxed{32}$$

#6

Ex: Solid lies btwn planes \perp to x-axis at $x = -1$ and $x = 1$. Cross sections \perp to ~~the~~ x-axis & btwn these planes whose diag's run from $y = -\sqrt{1-x^2}$ to $y = \sqrt{1-x^2}$



Need area of cross section.

Know $d = 2\sqrt{1-x^2}$ and side length s relates to d by $s^2 + s^2 = d^2$ or $2s^2 = d^2$
 $s^2 = \frac{d^2}{2}$

Then ~~the~~ Area = s^2

Sub: $A = \frac{d^2}{2}$ want i.t.o. x

sub: $A = \frac{(2\sqrt{1-x^2})^2}{2}$

Simplify

$$A(x) = 2(1-x^2)$$

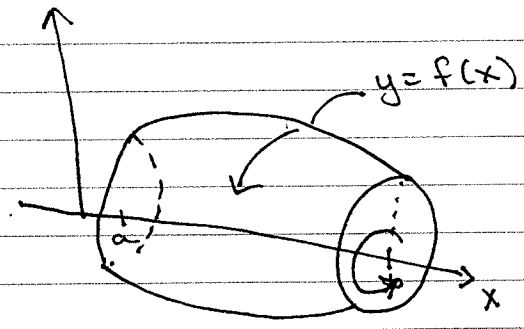
$$V(x) = \int_{-1}^1 A(x) dx = 2 \int_{-1}^1 (1-x^2) dx = 2 \left(x - \frac{x^3}{3} \right) \Big|_{-1}^1 = 2 \left[\left(1 - \frac{1}{3} \right) - \left(-1 + \frac{1}{3} \right) \right]$$

$$= 2 \left[\frac{2}{3} - \left(-\frac{2}{3} \right) \right] = 2 \left[\frac{4}{3} \right] = \frac{8}{3} \quad (3)$$

5.3 Volumes of Solids of Revolution * Disk & Washer Methods

The idea of "Slicing" to find volume extends to Disk & Washer methods.

Again, find Area of cross section, then integrate along the length of the solid.



Given function $y = f(x)$,
~~rotate from~~ ^{on} $[a, b]$

Rotate about x-axis
to create a
"Solid of Revolution"

Then cross section is Circle so $A(x) = \pi[R(x)]^2$

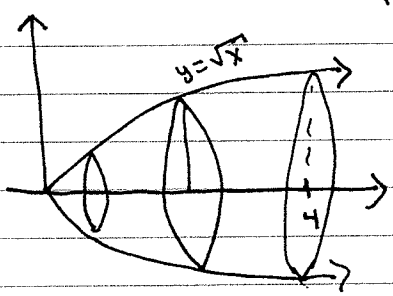
where $R(x)$ = radius of cross section.

Then

$$V = \int_a^b \pi [R(x)]^2 dx$$

In the above picture, $R(x) = f(x)$.

Ex: Standard 1st example...

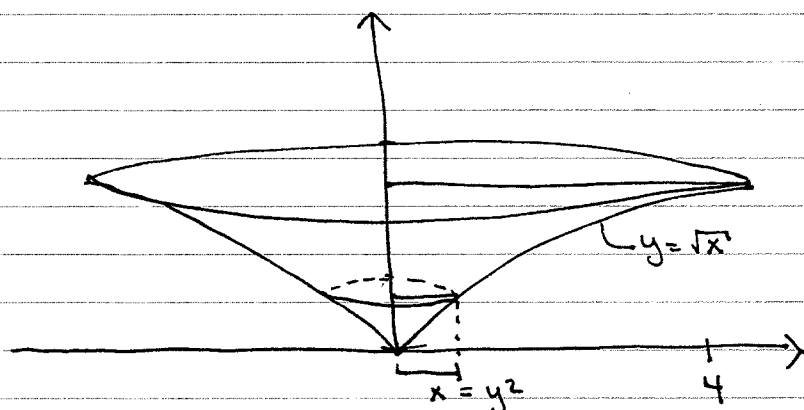


$y = \sqrt{x}$ on $[0, 4]$
Rotate about x-axis

~~$R(x) = \sqrt{x}$~~
 $R(x) = \sqrt{x}$

$$V = \int_0^4 \pi (\sqrt{x})^2 dx = \int_0^4 \pi x dx = \frac{\pi x^2}{2} \Big|_0^4 = \boxed{8\pi}$$

Ex: Same curve... Rotate about y-axis



cross-sections \perp to y-axis
now so integrate w.r.t. y.

since x goes from 0 to 4, y goes from 0 to 2

Radius is $x = y^2$

$$\int_0^2 \pi (y^2)^2 dy = \frac{\pi y^5}{5} \Big|_0^2 = \frac{\pi \cdot 32}{5} = \boxed{\frac{32\pi}{5}}$$

Washer Method: when there's a hole in the middle of the disk...

General Formula:

Examples
Tomorrow

$$\int_a^b \pi [R(x)^2 - r(x)^2] dx$$

Rotate about x-axis

or
$$\int_c^d \pi [R(y)^2 - r(y)^2] dy$$

Rotate about y-axis

R = Outer Radius

r = Inner radius.

$$\pi R^2 - \pi r^2 = \pi [R^2 - r^2]$$

common mistake $\pi (R-r)^2$