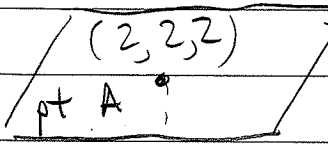
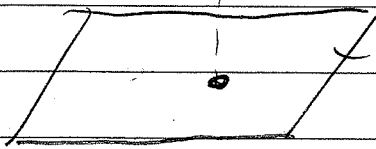


(1/7)

①



Plane M has same normal as plane P,
so $\underline{n}_M = 2\hat{i} + 2\hat{j} + \hat{k}$



Plane P is $2x + 2y + z = 2$ with normal
 $\underline{n}_P = 2\hat{i} + 2\hat{j} + \hat{k}$

a) Since \underline{n}_M for plane M is $\underline{n} = 2\hat{i} + 2\hat{j} + \hat{k}$
then its standard equation must be
 $2x + 2y + z = D$

Evaluating this at pt $(2, 2, 2)$ we get
 $2x + 2y + z = 10$ for plane M. \leftarrow

b) We need the dist from $A(2, 2, 2)$ to plane P
which, by the way, contains the point $B(0, 0, 2)$.
Then vector $\underline{BA} = 2\hat{i} + 2\hat{j} + 0\hat{k}$. Finally the
distance is

$$\begin{aligned} d &= \left| \underline{BA} \cdot \frac{\underline{n}}{|\underline{n}|} \right| \\ &= \left| (2\hat{i} + 2\hat{j} + 0\hat{k}) \cdot (2\hat{i} + 2\hat{j} + \hat{k}) \cdot \frac{1}{3} \right| \\ &= 8/3 \quad \leftarrow \end{aligned}$$

c) The line through pt $A(2, 2, 2)$ in direction of
 $\underline{n} = 2\hat{i} + 2\hat{j} + \hat{k}$ is

$$\begin{aligned} \underline{r}(t) &= \underline{OA} + t\underline{n} = (2\hat{i} + 2\hat{j} + 2\hat{k}) + t(2\hat{i} + 2\hat{j} + \hat{k}) \\ &= \underbrace{(2 + 2t)}_{x(t)}\hat{i} + \underbrace{(2 + 2t)}_{y(t)}\hat{j} + \underbrace{(2 + t)}_{z(t)}\hat{k} \quad \leftarrow \end{aligned}$$

(1) cont

d) We need a point on the line $v(t)$ that satisfy the std. eqn for plane P. Then

$x(t)$, $y(t)$ and $z(t)$ must satisfy

$$2x + 2y + z = 2$$

or

$$2(2+2t) + 2(2+2t) + 1.(z+t) = 2$$

or

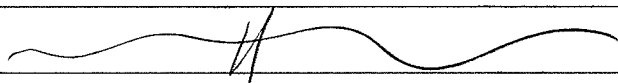
$$t = -8/9$$

Thus the point is

$$\begin{aligned}
 v(t = -8/9) &= \left[2 + 2\left(-\frac{8}{9}\right) \right] \hat{i} + \left[2 + 2\left(-\frac{8}{9}\right) \right] \hat{j} \\
 &\quad + \left[2 + \left(-\frac{8}{9}\right) \right] \hat{k} \\
 &= \frac{2}{9} \hat{i} + \frac{2}{9} \hat{j} + \frac{10}{9} \hat{k}
 \end{aligned}$$

So the point is

$$\left(\frac{2}{9}, \frac{2}{9}, \frac{10}{9} \right) \leftarrow$$



2) $\underline{r}(t) = \cos(t)\hat{i} + (\cos(t)-1)\hat{j} + \sin(t)\hat{k} \quad 0 \leq t \leq 2\pi$

a) $\underline{v} = -\sin t \hat{i} - \sin t \hat{j} + \cos t \hat{k}$

$|\underline{v}| = (\sin^2 t + \sin^2 t + \cos^2 t)^{1/2}$
 $= (1 + \sin^2 t)^{1/2}$

thus $s = \int_{t=0}^{2\pi} |\underline{v}| dt = \int_{t=0}^{2\pi} \sqrt{1 + \sin^2 t} dt$

b) $\underline{a} = -\cos t \hat{i} - \cos t \hat{j} - \sin t \hat{k}$

c) From the $\hat{i} + \hat{k}$ components of $\underline{r}(t)$, the cylinder must be $x^2 + z^2 = 1$

To find the plane, you could take 3 pts on the path. For example
 $\underline{r}(t=0) = \hat{i} + 0\hat{j} + 0\hat{k} \quad (1, 0, 0)$
 $\underline{r}(t=\pi/2) = 0\hat{i} - \hat{j} + \hat{k} \quad (0, -1, 1)$
 $\underline{r}(t=\pi) = -\hat{i} - 2\hat{j} + 0\hat{k} \quad (-1, -2, 0)$

Using these three points, the plane can be found to be $x - y = 1$.

you might also note from $\underline{r}(t) = \cos t \hat{i} + (\cos t - 1)\hat{j} + \sin t \hat{k}$ that $y = x - 1$ for all points on the path. Hence $x - y = 1$

② cont.

4/7

d) Plane in part c) has normal $\underline{n} = \hat{i} - \hat{j}$

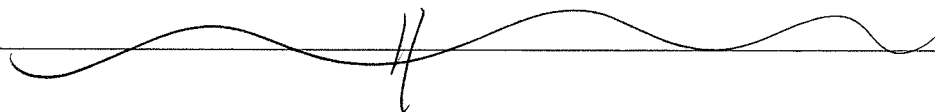
So if \underline{a} is in the plane, we would expect

$\underline{a} \cdot \underline{n} = 0$ (ie \underline{a} & \underline{n} are orthogonal)

$$\begin{aligned} (-\cos t \hat{i} - \cos t \hat{j} - \sin t \hat{k}) \cdot (\hat{i} - \hat{j}) \\ = -\cos t + \cos t = 0 \quad \leftarrow \end{aligned}$$

$\therefore \underline{a}$ is in plane $x - y = 1$

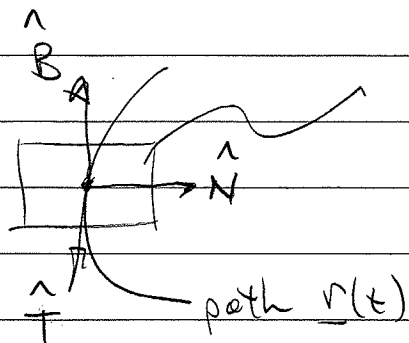
e) The path $\underline{r}(t)$ is in a plane and hence the torsion must be 0!



3

$$\underline{r}(t) = t \hat{i} - \ln(\cos t) \hat{j} + 10 \hat{k} \quad \text{for } 0 \leq t \leq \pi$$

5/7



local normal plane formed by vectors \hat{N} & \hat{B}

a) The local normal plane has unit normal \hat{T} to path $\underline{r}(t)$. Thus $\underline{v}(t)$ is \parallel to \hat{T} and so we want to know, when is $\underline{v}(t)$ \parallel to the normal to the plane $x+y=5$?

It is when is

$$\underline{v} = \hat{i} + \tan t \hat{j} \quad \parallel \quad \underline{n} = \hat{i} + \hat{j}$$

This happens when $\tan t = 1$, so $t = \pi/4$

This is a point

$$\underline{r}(t = \pi/4) = \pi/4 \hat{i} - \ln(\sqrt{2}) \hat{j} + 10 \hat{k}$$

$$\text{or } (\pi/4, -\ln(\sqrt{2}), 10) \quad \leftarrow$$

b) $\underline{v}(t = \pi/4) = \hat{i} + \tan \frac{\pi}{4} \hat{j} = \hat{i} + \hat{j} \quad \leftarrow$

so $\hat{T} = \frac{\underline{v}}{|\underline{v}|} = \frac{1}{\sqrt{2}} (\hat{i} + \hat{j}) \quad \leftarrow$

c) $\frac{d\hat{T}}{ds} = \frac{d\hat{T}}{dt} \cdot \frac{1}{|\underline{v}|} = k \cdot \hat{N}$

\leftarrow unit vector in dir of $\frac{d\hat{T}}{ds}$
 \leftarrow mag. of vector $\frac{d\hat{T}}{ds}$

$$\underline{v} = \hat{i} + \tan t \hat{j} \quad \text{so } |\underline{v}| = \sqrt{1 + \tan^2 t} = \sec t$$

thus

$$\hat{T} = \frac{\underline{v}}{|\underline{v}|} = \frac{1}{\sec t} (\hat{i} + \tan t \hat{j}) = \cos t \hat{i} + \sin t \hat{j}$$

3) cont

$$\text{So } \frac{d\hat{T}}{ds} = \frac{d\hat{T}}{dt} \cdot \frac{1}{|\dot{r}|} = (-\sin t \hat{i} + \cos t \hat{j}) \cdot \cos t$$

$$\text{Thus } \hat{N} = \frac{\frac{d\hat{T}}{ds}}{|\frac{d\hat{T}}{ds}|} = \frac{\frac{d\hat{T}}{dt}}{|\frac{d\hat{T}}{dt}|} = \frac{-\sin t \hat{i} + \cos t \hat{j}}{1}$$

$$= -\sin t \hat{i} + \cos t \hat{j}$$

$$\text{In particular } \hat{N} \Big|_{t=\pi/4} = -\frac{1}{\sqrt{2}} \hat{i} + \frac{1}{\sqrt{2}} \hat{j} \quad \blacktriangleright$$

$$d) \hat{B} = \hat{T} \times \hat{N} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \cos t & \sin t & 0 \\ -\sin t & \cos t & 0 \end{vmatrix} = \hat{k}(\cos^2 t + \sin^2 t) = \hat{k}$$

$$\text{So } \hat{B} \Big|_{t=\pi/4} = \hat{k} \quad \blacktriangleright$$

$$e) k = \left| \frac{d\hat{T}}{ds} \right| = \left| \frac{d\hat{T}}{dt} \cdot \frac{1}{|\dot{r}|} \right| = \frac{1}{|\dot{r}|} \left| \frac{d\hat{T}}{dt} \right|$$

$$= |\cos t| \cdot |-\sin t \hat{i} + \cos t \hat{j}| = |\cos t|$$

$$k \Big|_{t=\pi/4} = \frac{1}{\sqrt{2}} \quad \blacktriangleright$$

4

2/2

$$a) x^2 - y^2 + z^2 = 0$$

$$b) y = -\sqrt{x^2 + z^2}$$

$$c) -x^2 + y^2 + z^2 = 1$$

$$d) x^2 - y^2 + z^2 = -1$$

$$e) x^2 + y^2 + z = 0$$